

Transcript for **Amazing Minecraft city**

**Duncan
Parcells:** I decided to build Titan City because I always had an interest in architecture and the way buildings worked, and when I bought the game I just saw it as a fun way to get out any architectural ideas I had, or if I wanted to recreate a building I saw in real life. I'm also inspired by all the skyscrapers that are popping up all over the world today. I used a special program to count how many blocks were in the city, and the number it came to was roughly 4.5 million blocks used. And it wasn't that hard, laying down that many blocks. It was tedious at times but I usually multitasked while building, like I would build and watch a movie at the same time or do some light homework while building. The city was built over the span of two years. I'm not sure how much time I actually spent building the game. It's kind of broadened my horizons and introduced me to 3D effects in movies. That's what I'm trying to learn in school right now and hopefully get a job in in the future.